




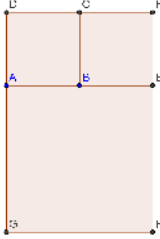

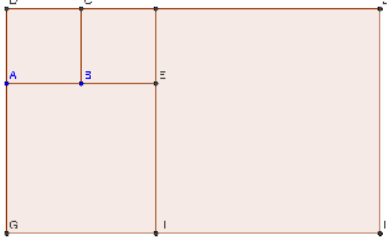

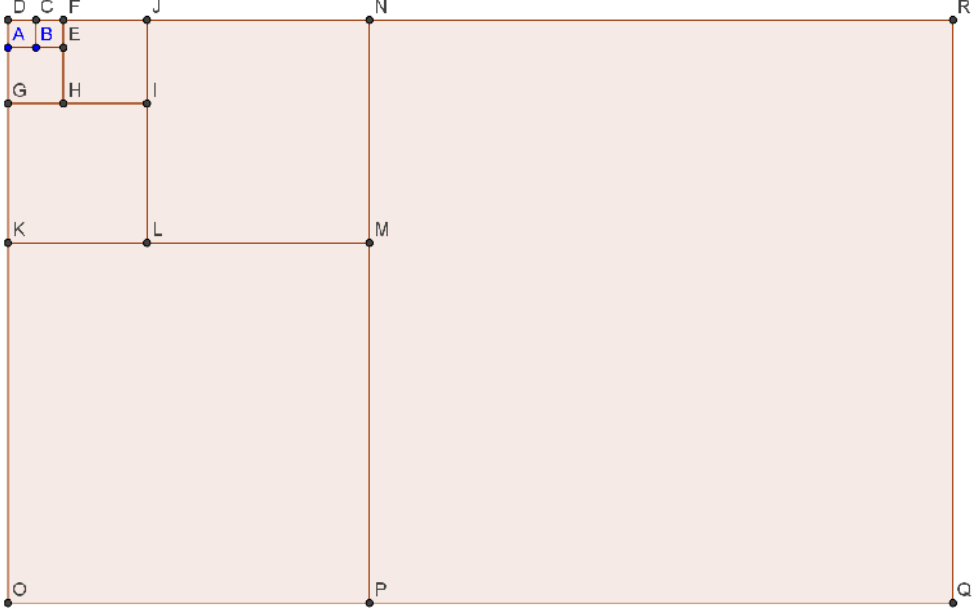





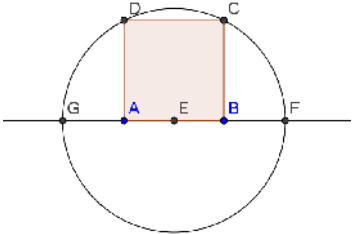




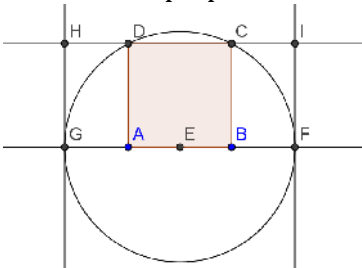


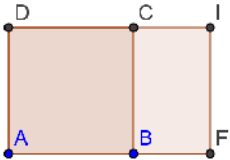



## Investigating the Golden Ratio

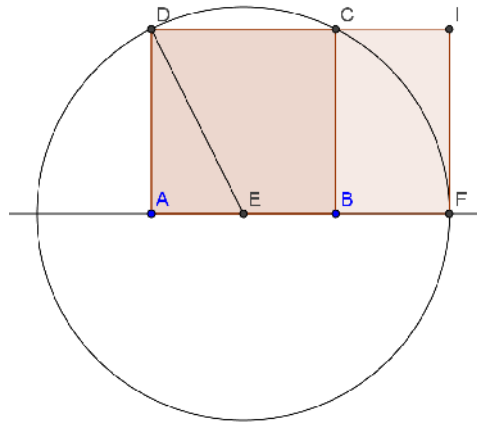
	<p>1. Use the <b>Regular Polygon</b> tool to construct square <math>ABCD</math>.</p> 
	<p>2. Using the <b>Regular Polygon</b> tool, click on vertex <math>C</math> then <math>B</math> to construct square <math>CBEF</math>.</p> 
	<p>3. Using the <b>Regular Polygon</b> tool, click on vertex <math>E</math> then <math>A</math> to construct square <math>EAGH</math>.</p> 
	<p>4. Using the <b>Regular Polygon</b> tool, click on vertex <math>F</math> then <math>H</math> to construct square <math>FHIJ</math>.</p> 
	<p>5. Continue in this manner (zoom out if necessary) for several more iterations.</p> 

	<p>6. Assume the square <math>ABCD</math> is a unit square. List the side lengths of each square constructed, in order, beginning with square <math>ABCD</math>. What pattern do you notice in this sequence of side lengths?</p>
	<p>7. Record the ratio of each side length to the side length of the preceding square, beginning with the first two squares, <math>CBEF</math> and <math>ABCD</math>.</p> <p>What do you notice about these ratios? <math>\varphi \approx 1.6180339887</math></p>
	<p>8. A Golden Rectangle is a rectangle for which the ratio of the longer side to the shorter side is <math>\varphi = \frac{1+\sqrt{5}}{2} \approx 1.6180339887</math>. Is rectangle <math>DOQR</math> a Golden Rectangle? Explain.</p>

### Constructing a Golden Rectangle

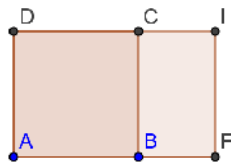
	<p>1. Use the <b>Regular Polygon</b> tool to construct square <math>ABCD</math>.</p>
	<p>2. Construct a line passing through points <math>A</math> and <math>B</math>.</p>
	<p>3. Construct the midpoint of <math>\overline{AB}</math> and label it point <math>E</math>.</p>
	<p>4. Construct a circle centered at <math>E</math> and passing through point <math>D</math>.</p>
	<p>5. Intersect the circle with <math>\overline{AB}</math> and label the points of intersection <math>G</math> and <math>F</math>.</p> 
	<p>6. Construct a line passing through points <math>D</math> and <math>C</math>.</p>
	<p>7. Construct a line passing through point <math>G</math> that is perpendicular to <math>\overline{AB}</math>.</p>
	<p>8. Construct a line passing through point <math>H</math> that is perpendicular to <math>\overline{AB}</math>.</p>
	<p>9. Intersect the perpendicular lines with <math>\overline{CD}</math>. Label these points <math>H</math> and <math>I</math>.</p> 
	<p>10. Hide the circle and all four lines. Hide points <math>H</math>, <math>G</math>, and <math>E</math>.</p>
	<p>11. Construct polygon <math>ADIF</math>. <math>ADIF</math> is a Golden Rectangle.</p> 
	<p>12. Describe the ratio of <math>AF</math> to <math>DA</math>.</p>

13. Given square  $ABCD$ , let  $E$  be the midpoint of  $\overline{AB}$  and the center of the circle with radius  $ED$ . Let  $AD = x$ . Show that  $\frac{AF}{DA} = \varphi = \frac{1+\sqrt{5}}{2}$ . (Hint: find  $AE$  and  $ED$ )

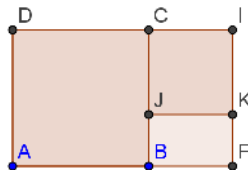


### Constructing a Golden Spiral

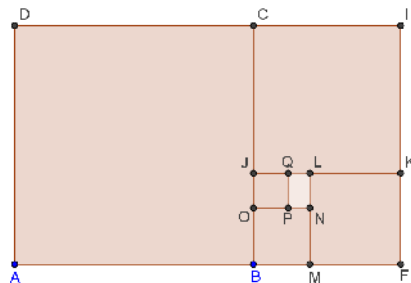
1. Construct a Golden Rectangle  $ADIF$  (see previous activity).



2. Use the **Regular Polygon** tool to construct square  $ICJK$ .  $BJKF$  is also a Golden Rectangle.

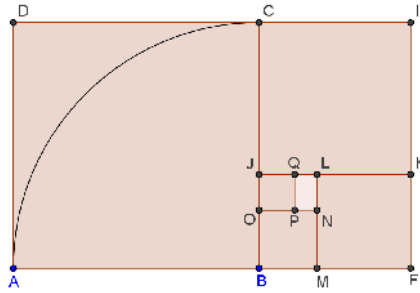


3. Repeat the last step two more times, forming square  $FKLM$  and  $BMNO$ .

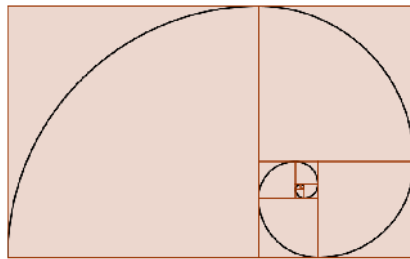




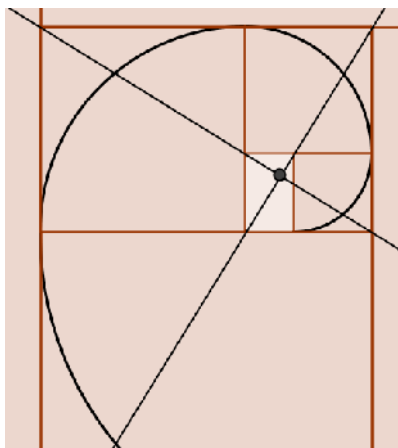
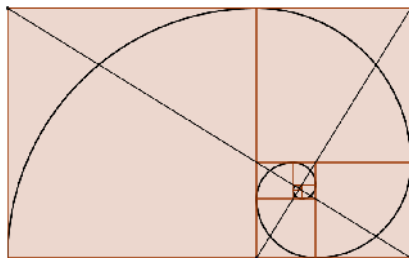
4. Construct an arc from  $C$  to  $A$  with radius  $AB$ . To do this, select the **Circular Arc with Center between Two Points** tool. Click point  $B$ , followed by points  $C$  and  $A$ .



5. Continue with the next smaller square, and so on, as far as you can get. This is called the Logarithmic Spiral, or the Golden Spiral.





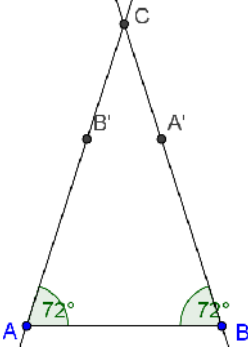



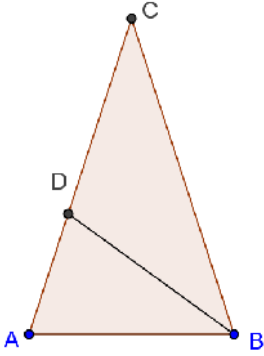


6. Construct  $\overline{DF}$  and  $\overline{BI}$ . What do you notice about the point of intersection of these two segments? (Zoom in very close to get a better view).



This point of intersection is nicknamed “The Eye of God.”

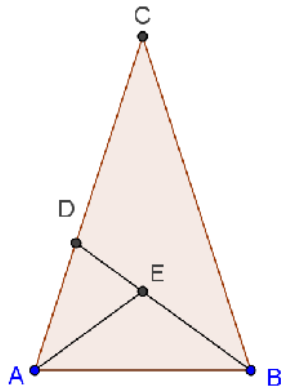
### Constructing a Golden Triangle

	<p>1. Construct <math>\overline{AB}</math>.</p>
	<p>2. Use the <b>Angle with Given Size</b> tool to construct a base angle of <math>72^\circ</math>. To do this, select the <b>Angle with Given Size</b> tool, then click point <math>B</math> followed by point <math>A</math>. A box will pop up asking for the angle measure. Enter 72, select counter clockwise, and hit Enter.</p> <p style="text-align: center;">  </p> <p style="text-align: center;">  </p>
	<p>3. Use the <b>Angle with Given Size</b> tool to construct the other base angle of <math>72^\circ</math>. To do this, select the <b>Angle with Given Size</b> tool, then click point <math>A</math> followed by point <math>B</math>. A box will pop up asking for the angle measure. Enter 72, select clockwise, and hit Enter.</p>
	<p>4. Construct lines <math>\overline{AB'}</math> and <math>\overline{BA'}</math>. Construct the point of intersection <math>C</math>.</p> <p style="text-align: center;">  </p>
	<p>5. Hide the two lines and the angles marked <math>72^\circ</math>. Hide points <math>B'</math> and <math>A'</math>. Use the polygon tool to construct isosceles triangle <math>\triangle ABC</math>.</p>
  	<p>6. Bisect <math>\angle B</math> and construct point <math>D</math>, the intersection of <math>\overline{AC}</math> and the bisector of <math>\angle B</math>. Then hide the line and construct <math>\overline{BD}</math>.</p> <p style="text-align: center;">  </p>

7. What is the relationship between  $\triangle ABC$  and  $\triangle DAB$ ? Justify your response.



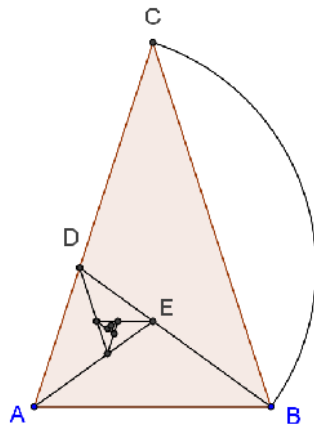
8. Bisect  $\angle A$  and construct point  $E$ , the intersection of  $\overline{BD}$  and the bisector of  $\angle A$ . Then hide the line and construct  $\overline{AE}$ .



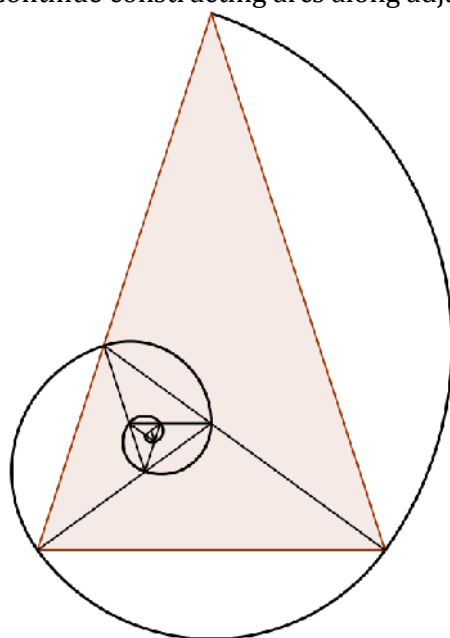
9. Continue bisecting the next angle in the sequence in a clockwise direction (first we bisected  $\angle B$ , then  $\angle A$ . Next we'll bisect  $\angle D$ ,  $\angle E$ ,  $\angle F$ ,  $\angle G$ ,  $\angle H$ , and so on. Hide the lines as you go, and replace them with segments.



10. Use the **Circular Arc with Center between Two Points** tool to construct an arc centered at point  $D$  from  $C$  to  $B$ .



11. Continue constructing arcs along adjacent legs of subsequent triangles.



12. In each of the subsequently formed triangles similar to the original  $\triangle ABC$ , the ratio of the leg to the base is  $\phi = \frac{1+\sqrt{5}}{2}$ .